

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
1	<p>Drawing and Painting. Clay sculptures. Painting of an environment studied and a clay sculpture of an animal living there, Use range of materials Use drawing painting and sculpture to express ideas</p>			<p>Self Portrait Paintings of the royal family, their families and self-portraits Using a variety of thick and thin brushes and exploring with colour mixing Exploring lines of different thickness, colour own work neatly Create sketches to record observations and use them to revisit ideas</p> <p>Picasso</p>		<p>Art/DT 3D models Charcoal drawings of Robots turned into 3D models using materials Develop a wide range of art and design techniques using colour .pattern, texture, line, shape, form and space.</p>
2	<p>Printing Draw images of local area to turn into images for printing. Using a variety of thick and thin brushes and exploring with colour mixing Use drawing and painting to develop their ideas, experiences and imagination.</p>	<p>Painting /Drawing Observational drawings of the human figure turned into 3Dstructures Use range of materials Use drawing painting and sculpture to express ideas</p> <p>Keith Haring</p>				<p>Collage Use a variety of materials to create a collage based on the seaside. To use a range of materials creatively to design and make products.</p>
3			<p>Printing Explore patterns on fossils/rocks to use for printing(3D relief blocks) Create sketch books to record their observations</p>		<p>Drawing and Painting Observational drawings /paintings of mosaics Improve their mastery of Art and design techniques, including drawing, painting and</p>	

			<p>and use them to revisit and review their ideas. Explore with sketches/shading, annotating sketches, and using a range of pencils</p> <p>Andi Goldsworthy</p>		<p>sculpture with a range of materials.</p>	
4		<p>Printing Use foam impressions and variety of colours. To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Learn about great artists, architects and designers in history.</p>	<p>Observational drawings of Fruit/pastels 3D sculptures To improve their mastery of art and design techniques including drawing, painting and sculpture with a range of materials. Learn about great artists, architects and designers in history.</p>		<p>Art Drawing and Painting Monet and the Impressionists-create a painting using inspiration from Monet's work. To develop an awareness of great artist, architects in history.</p> <p>Claude Monet</p>	
5			<p>Drawing and Painting Create a painting with different texture and surfaces. Exploring with brush techniques to create texture</p> <p>Van Gogh</p>		<p>Textiles Design and make a bag for an explorer Show precision in techniques</p>	
6	<p><u>Painting and drawing</u> Create a painting of natural world focusing upon texture. Digital art.</p>	<p>Painting and Drawing Create a painting inspired by music Sketch lightly before painting to combine line and colour</p>			<p>Textiles Create (using Batik) images of the seaside Collect information and sketches and present ideas imaginatively</p>	

	Use water colours to create a visually interesting piece	Combine colours and tones to enhance the mood of a piece			Combine visual and tactile materials	
	Georgia O Keefe					