

Subject: PE	By the end of KS1	By the end of LKS2	By the end of UKS2
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Games

- Perform fundamental movement skills at a developing level and master some basic movements in:
- -Travelling skills
- -Receiving skills
- -Sending skills

Year 1

- Side gallop
- > Underarm throw
- Running
- Rolling a ball
- Bounce a ball
- Catch a ball
- Running

Year 2

- Underarm throw
- Catching
- Running
- Dodging
- Throw
- > Catch
- Strike a ball
- > Side gallop
- Running
- > Strike a ball off a tee
- > Strike with a drop feed
- > Catch
- Overarm throw

Master fundamental movement skills and start to develop sport specific skills performing them with consistency and accuracy.

Year 3

Invasion games skills through:

- Three touch ball (netball) running, dodging, Chest pass, Bounce pass, Catching a ball
- Three touch ball (rugby) running, dodging, swing pass, Catching a ball
- Three touch ball (handball) running, dodging, one-handed pass, One handed Bounce pass, Catching a ball

<u>Year 4</u>

Invasion games skills through:

- On the Attack (basketball) running, chest pass, bounce pass, dribbling a ball
- On the attack (rugby) running, dodging, swing pass, Catching a ball
- On the attack (handball) running, dodging, one-handed pass, One handed Bounce pass, Catching a ball, shooting a ball.

Continue to develop sport specific skills and perform them with consistency, accuracy, confidence, control and speed.

Year 5

Invasion games skills through:

- Year 5 core task (netball): running, dodging, chest pass, bounce pass, catching, shoulder pass, shooting,
- Year 5 core task (rugby): - running, dodging, swing pass, Catching a ball, kicking a ball
- Year 5 core task (hockey): running, push pass, dribbling, receiving a pass, shooting.

Year 6

Invasion games skills through:

- Calling the shots' (netball): running, dodging, chest pass, bounce pass, catching, shoulder pass, shooting,
- Calling the shots' (rugby): - running, dodging, swing pass, Catching a ball, kicking a ball
- Calling the shots' (hockey): running, push pass, dribbling, receiving a pass, shooting.

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- Perform basic body actions with control and show some sense of dynamic, expressive and rhythmic qualities in their own dance.
- Perform fundamental movement skills as a developing level and start to master some basic movements
- Perform body actions with control and coordination and perform short dances, showing and understanding of expressive qualities.

Body Actions

- Copy and explore basic body actions from a range of stimuli (words, poetry, pictures, sounds, objects)
 Travel, Turn, Jump, Gesture, Stillness
- Copy simple movement patterns
- Show and tell using body actions to explore moods, ideas and feelings.
- Vary speed, strength, energy and tension of their movements.

- Perform freely, translating ideas from a stimulus into movement using dynamic, rhythmic and expressive qualities clearly and with control.
- Perform dances clearly and fluently and show sensitivity to the dance idea and the accompaniment.
- Perform different styles of dance clearly and fluently, adapt and refine the way they use weight, space and rhythm in their dances to express themselves in the style of dance.
- Perform dances fluently and with control and can perform to an accompaniment expressively and sensitively.
- To perform dances expressively, using a range of performance skills.
- To perform dances with an awareness of rhythmic, dynamic and expressive qualities, on their own, with a partner and in small groups.
- To perform more complex dance phrases that communicates character and narrative.
- To perform in a whole class performance.

Gymnastics

- Perform fundamental movement skills at a developing level and start to master some basic movements in:
 - -Travelling skills
 - -Perform body actions with control and coordination

Year 1

- Shape Wide, thin
- Travelling feet Jog, skip, gallop, hop, walk forwards, backwards.
- Travelling hand and feet Frog, Bunny, Crab, Bear, Caterpillar, Crocodile. Monkey, etc.
- Balancing Front support, balance on 4 & 3 points, large body parts, tummy, back, bottom, shoulder.
- Jumping and Landing 2 -2 for height
 Rolling Rocking on back, pencil, egg rolls,
- ► Apparatus

Year 2

- Shape Wide, thin, dish, arch, tuck
- Travelling feet Jog, skip, gallop, hop, walk forwards, backwards.
 Travelling hand and feet Frog, Bunny, Crab, Bear, Caterpillar, Crocodile, Monkey, etc.
- Balancing Front support, balance on 4 & 3 points, large body parts, tummy, back, bottom, shoulder.
- Jumping and Landing
- Rolling Rocking on back, pencil, egg rolls, dish roll, teddy / circle roll, forward roll.
- Apparatus

Master fundamental movement skills and start to develop sport specific skills performing them with consistency, accuracy and some control.

Year 1

- Travel i.e Feet & hands and feet
- Balance i.e. small body parts
- Jump i.e 2 foot jump and land
- Rolling basic rolls
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- Travel i.e Feet & hands and feet
- Balance i.e. large body parts, dish and arch, one foot balance
- Jump different shapes when jumping. Jump ¼ & ½ tum
- Rolling basic rolls
- Apparatus

Year 2

- Travel i.e.Feet & hands and feet
- Balance i.e. partner balance (counter balance)
- Jump different ways of jumping and landing with shape
- Rolling basic rolls
- Apparatus
- Travel i.e.Feet & hands and feet
- Balance i.e. partner and group balance (counter balance)
- Jump different ways of jumping and landing with shape
- Rolling basic rolls
- Apparatus

- Continue to develop sport specific skills and perform them with consistency, accuracy, confidence, control and speed.
- Travel i.e.Feet & hands and feet
- Balance i.e. partner balance (counter balance)
- Jump different ways of jumping and landing with shape
- Rolling basic rolls
- Apparatus

Athletics	 Perform fundamental movement skills at a developing level and start to master some basic movements. Year 1 Running Hopping Rolling a ball Underhand throw Jumping Year 2 Running Underarm throw Overarm throw Push throw Jumping for distance 	Master fundamental movement skills and start to develop athletic specific skills performing them with consistency and accuracy. Throwing – push, pull and sling Hop, step and jump Combination of jumping actions	 Continue to develop athlectic specific skills and perform them with consistency, accuracy, confidence, control and speed. Throwing – push, pull, sling and heave Jumping and landing in different ways Running for short and long distances Passing a baton in a relay
Striking and Fielding		 Master fundamental movement skills and start to develop sport specific skills performing them with consistency and accuracy. Strike a ball off a tee Bowl underarm Perform a straight drive Catch a ball Field a ball and return it quickly 	 Continue to develop sport specific skills and perform them with consistency, accuracy, confidence, control and speed. ▶ Bowl overarm ▶ Strike a bowled ball ▶ Field a ball and throw back overarm ▶ Strike a ball off a tee
Net and Wall		Master fundamental movement skills and start to develop sport specific skills performing them with consistency and accuracy.	Continue to develop sport specific skills and perform them with consistency, accuracy, confidence, control and speed.

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		 Ready position Underarm throw Overarm throw Hold a racket Strike a ball with a racket 	Throwing a ball Forehand Backhand Volley Underhand serve
Target and Creative		 Master fundamental movement skills and start to develop sport specific skills performing them with consistency and accuracy. Dodging Catching Underhand throw Rolling a ball Overhand throw Propelling a ball Rolling a ball Underarm throw 	► Hold a racket correctly Continue to develop sport specific skills and perform them with consistency, accuracy, confidence, control and speed. One handed throw Catching Dodging A range of sending and receiving skills.
Outdoor and Adventurous Activities		 Master fundamental movement skills and start to develop specific skills performing them with consistency, accuracy and some control. Orientate a map Use a control card Navigate a course safely Travel and balance safely when carrying out challenges Demonstrates team work skills during planning, doing and reviewing. 	 Continue to develop specific skills and perform them with consistency, accuracy, confidence, control and speed. Know how to keep the map "set or "orientated" when they move around a simple course. Know the eight points of a compass. Record information accurately at the control marker. Navigate to a control marker on a score event course. To set a map using a compass To practice and refine thumbing the set map (orientated). To set a direction of travel from the map, using a compass. To follow instructions in order to complete an orienteering course.

At Whittlefield, children swim in Years 1-4. Children who need to catch up will continue to swim years 5 and 6.

Swimming	Swimming (Beginners- non- swimmers and developing swimmers)	Swimming (Developing and competent swimmers)
	In this unit children learn to enjoy being in water and become more confident. They learn how to keep afloat, move in the water, meet challenges and breathe when swimming. At first they use swimming aids and support – in time, some children will manage without these.	In this unit children focus on swimming more fluently, improving their swimming strokes, and learning personal survival techniques.